

# SPI Master Core Specification

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*Revision History*

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0.1	June 13, 2002	Simon Srot	First Draft
0.2	July 12, 2002	Simon Srot	Document is lectured.
0.3	December 28, 2002	Simon Srot	Support for 64 bit character len added.
0.4	March 26, 2003	Simon Srot	Automatic slave select signal generation added.
0.5	April 15 2003	Simon Srot	Support for 128 bit character len added.
0.6	March 15, 2004	Simon Srot	Bit fields in CTRL changed.

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# 1

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## Introduction

This document provides specifications for the SPI (Serial Peripheral Interface) Master core. Synchronous serial interfaces are widely used to provide economical board-level interfaces between different devices such as microcontrollers, DACs, ADCs and other. Although there is no single standard for a synchronous serial bus, there are industry-wide accepted guidelines based on two most popular implementations:

- SPI (a trademark of Motorola Semiconductor)
- Microwire/Plus (a trademark of National Semiconductor)

Many IC manufacturers produce components that are compatible with SPI and Microwire/Plus.

The SPI Master core is compatible with both above-mentioned protocols as master with some additional functionality. At the hosts side, the core acts like a WISHBONE compliant slave device.

### Features:

- **Full duplex synchronous serial data transfer**
- **Variable length of transfer word up to 128 bits**
- **MSB or LSB first data transfer**
- **Rx and Tx on both rising or falling edge of serial clock independently**
- **8 slave select lines**
- **Fully static synchronous design with one clock domain**
- **Technology independent Verilog**
- **Fully synthesizable**

## 2

# IO ports

## 2.1 WISHBONE interface signals

Port	Width	Direction	Description
wb_clk_i	1	Input	Master clock
wb_rst_i	1	Input	Synchronous reset, active high
wb_adr_i	5	Input	Lower address bits
wb_dat_i	32	Input	Data towards the core
wb_dat_o	32	Output	Data from the core
wb_sel_i	4	Input	Byte select signals
wb_we_i	1	Input	Write enable input
wb_stb_i	1	Input	Strobe signal/Core select input
wb_cyc_i	1	Input	Valid bus cycle input
wb_ack_o	1	Output	Bus cycle acknowledge output
wb_err_o	1	Output	Bus cycle error output
wb_int_o	1	Output	Interrupt signal output

Table 1: Wishbone interface signals

All output WISHBONE signals are registered and driven on the rising edge of wb\_clk\_i. All input WISHBONE signals are latched on the rising edge of wb\_clk\_i.

## 2.2 SPI external connections

Port	Width	Direction	Description
/ss_pad_o	8	Output	Slave select output signals
sclk_pad_o	1	Output	Serial clock output
mosi_pad_o	1	Output	Master out slave in data signal output
miso_pad_i	1	Input	Master in slave out data signal input

Table 2: SPI external connections

## 3

# Registers

## 3.1 Core Registers list

Name	Address	Width	Access	Description
Rx0	0x00	32	R	Data receive register 0
Rx1	0x04	32	R	Data receive register 1
Rx2	0x08	32	R	Data receive register 2
Rx3	0x0c	32	R	Data receive register 3
Tx0	0x00	32	R/W	Data transmit register 0
Tx1	0x04	32	R/W	Data transmit register 1
Tx2	0x08	32	R/W	Data transmit register 2
Tx3	0x0c	32	R/W	Data transmit register 3
CTRL	0x10	32	R/W	Control and status register
DIVIDER	0x14	32	R/W	Clock divider register
SS	0x18	32	R/W	Slave select register

Table 3: List of core registers

All registers are 32-bit wide and accessible only with 32 bits (all `wb_sel_i` signals must be active).

## 3.2 Data receive registers[RxX]

Bit #	31:0
Access	R
Name	Rx

Table 4: Data Receive register

Reset Value: 0x00000000

### RxX

The Data Receive registers hold the value of received data of the last executed transfer. Valid bits depend on the character length field in the CTRL register (i.e. if CTRL[9:3] is set to 0x08, bit RxL[7:0] holds the received data). If character length is less or equal to 32 bits, Rx1, Rx2 and Rx3 are not used, if character length is less than 64 bits, Rx2 and Rx3 are not used and so on.

*NOTE: The Data Received registers are read-only registers. A Write to these registers will actually modify the Transmit registers because those registers share the same FFs.*

### 3.3 Data transmit register [TxX]

<b>Bit #</b>	31:0
<b>Access</b>	R/W
<b>Name</b>	Tx

**Table 5: Data Transmit register**

Reset Value: 0x00000000

#### **TxX**

The Data Receive registers hold the data to be transmitted in the next transfer. Valid bits depend on the character length field in the CTRL register (i.e. if CTRL[9:3] is set to 0x08, the bit Tx0[7:0] will be transmitted in next transfer). If character length is less or equal to 32 bits, Tx1, Tx2 and Tx3 are not used, if character len is less than 64 bits, Tx2 and Tx3 are not used and so on.

### 3.4 Control and status register [CTRL]

<b>Bit #</b>	31:14	13	12	11	10	9	8	7	6:0
<b>Access</b>	R	R/W	R/W	R/W	R/W	R/W	R/W	R	R/W
<b>Name</b>	Reserved	ASS	IE	LSB	Tx_NEG	Rx_NEG	GO_BSY	Reserved	CHAR_LEN

**Table 6: Control and Status register**

Reset Value: 0x00000000

#### **ASS**

If this bit is set, ss\_pad\_o signals are generated automatically. This means that slave select signal, which is selected in SS register is asserted by the SPI controller, when transfer is started by setting CTRL[GO\_BSY] and is de-asserted after transfer is finished. If this bit is cleared, slave select signals are asserted and de-asserted by writing and clearing bits in SS register.

#### **IE**

If this bit is set, the interrupt output is set active after a transfer is finished. The Interrupt signal is deasserted after a Read or Write to any register.

#### **LSB**

If this bit is set, the LSB is sent first on the line (bit TxL[0]), and the first bit received from the line will be put in the LSB position in the Rx register (bit RxL[0]). If this bit is cleared, the MSB is transmitted/received first (which bit in TxX/RxX register that is depends on the CHAR\_LEN field in the CTRL register).

#### **Tx\_NEG**

If this bit is set, the mosi\_pad\_o signal is changed on the falling edge of a sclk\_pad\_o clock signal, or otherwise the mosi\_pad\_o signal is changed on the rising edge of sclk\_pad\_o.

**Rx\_NEG**

If this bit is set, the miso\_pad\_i signal is latched on the falling edge of a sclk\_pad\_o clock signal, or otherwise the miso\_pad\_i signal is latched on the rising edge of sclk\_pad\_o.

**GO\_BSY**

Writing 1 to this bit starts the transfer. This bit remains set during the transfer and is automatically cleared after the transfer finished. Writing 0 to this bit has no effect.

*NOTE: All registers, including the CTRL register, should be set before writing 1 to the GO\_BSY bit in the CTRL register. The configuration in the CTRL register must be changed with the GO\_BSY bit cleared, i.e. two Writes to the CTRL register must be executed when changing the configuration and performing the next transfer, firstly with the GO\_BSY bit cleared and secondly with GO\_BSY bit set to start the transfer. When a transfer is in progress, writing to any register of the SPI Master core has no effect.*

**CHAR\_LEN**

This field specifies how many bits are transmitted in one transfer. Up to 64 bits can be transmitted.

CHAR\_LEN = 0x01 ... 1 bit

CHAR\_LEN = 0x02 ... 2 bits

...

CHAR\_LEN = 0x7f ... 127 bits

CHAR\_LEN = 0x00 ... 128 bits

**3.5 Divider register [DIVIDER]**

<b>Bit #</b>	31:16	15:0
<b>Access</b>	R	R/W
<b>Name</b>	Reserved	DIVIDER

**Table 7: Divider register**

Reset Value: 0x0000ffff

**DIVIDER**

The value in this field is the frequency divider of the system clock wb\_clk\_i to generate the serial clock on the output sclk\_pad\_o. The desired frequency is obtained according to the following equation:

$$f_{sclk} = \frac{f_{wb\_clk}}{(DIVIDER + 1) * 2}$$

**3.6 Slave select register [SS]**

<b>Bit #</b>	31:8	7:0
<b>Access</b>	R	R/W

<b>Name</b>	Reserved	SS
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**Table 8: Slave Select register**

Reset Value: 0x00000000

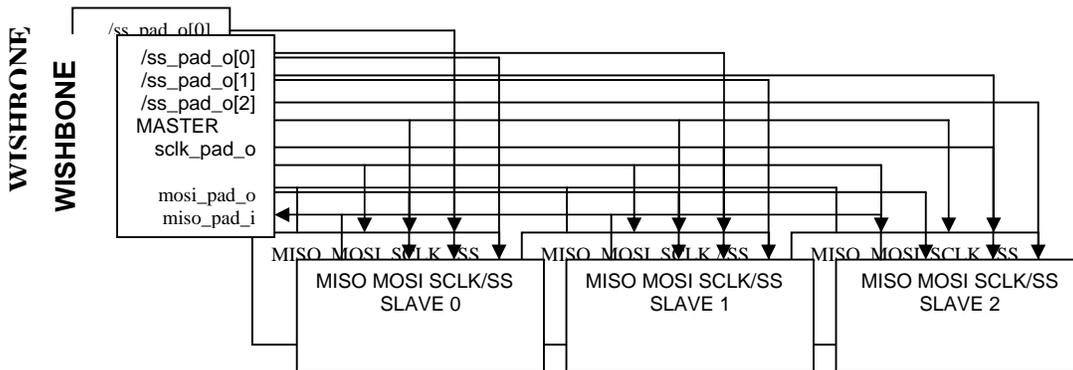
## SS

If CTRL[ASS] bit is cleared, writing 1 to any bit location of this field sets the proper ss\_pad\_o line to an active state and writing 0 sets the line back to inactive state. If CTRL[ASS] bit is set, writing 1 to any bit location of this field will select appropriate ss\_pad\_o line to be automatically driven to active state for the duration of the transfer, and will be driven to inactive state for the rest of the time.

## 4

# Operation

This core is an SPI and Microwire/Plus compliant synchronous serial controller. At the host side, it is controlled via registers accessible through a WISHBONE rev. B1 interface.



## 4.1 WISHBONE interface

The SPI core has five 32-bit registers through the WISHBONE rev. B1 compatible interface. All accesses to SPI registers must be 32-bit ( $wb\_sel[3:0] = 0xf$ ). Please refer to the WISHBONE specification at

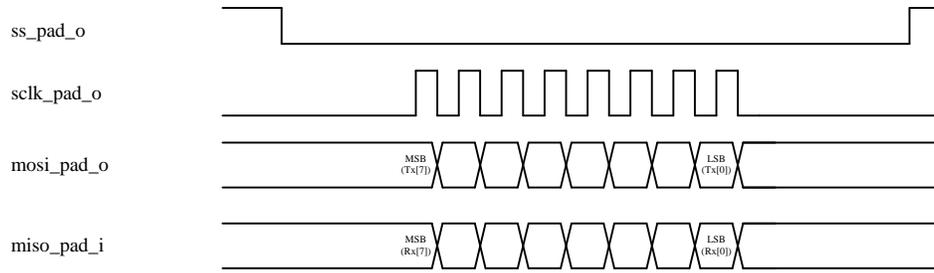
[http://www.opencores.org/wishbone/specs/wbspec\\_b1.pdf](http://www.opencores.org/wishbone/specs/wbspec_b1.pdf)

## 4.2 Serial interface

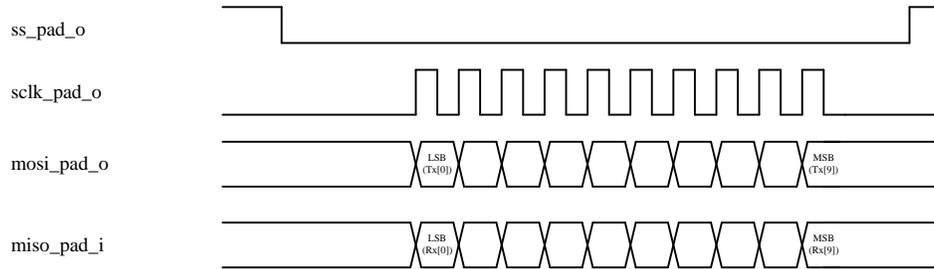
The serial interface consists of slave select lines, serial clock lines, as well as input and output data lines. All transfers are full duplex transfers of a programmable number of bits per transfer (up to 64 bits).

Compared to the SPI/Microwire protocol, this core has some additional functionality. It can drive data to the output data line in respect to the falling (SPI/Microwire compliant) or rising edge of the serial clock, and it can latch data on an input data line on the rising (SPI/Microwire compliant) or falling edge of a serial clock line. It also can transmit (receive) the MSB first (SPI/Microwire compliant) or the LSB first.

It is important to know that the RxX and TxX registers share the same flip-flops, which means that what is received from the input data line in one transfer will be transmitted on the output data line in the next transfer if no write access to the TxX register is executed between the transfers.



CTRL[LSB] = 0, CTRL[CHAR\_LEN] = 0x08, CTRL[TX\_NEG] = 1, CTRL[RX\_NEG] = 0

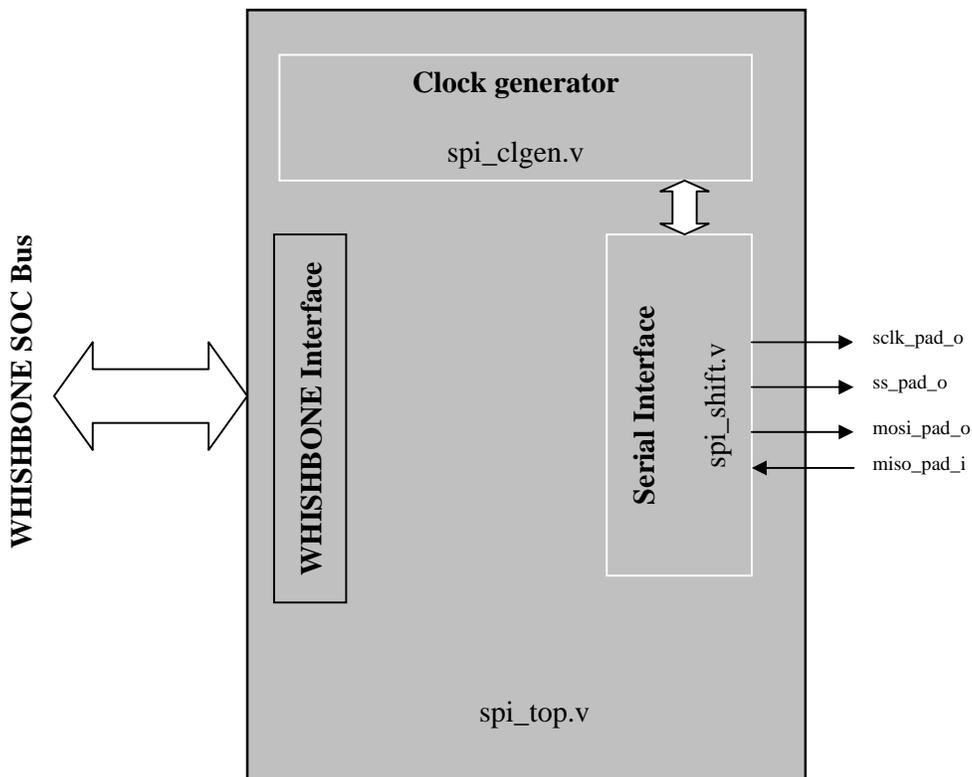


CTRL[LSB] = 1, CTRL[CHAR\_LEN] = 0x0a, CTRL[TX\_NEG] = 0, CTRL[RX\_NEG] = 1

# 5

## Architecture

The SPI Master core consists of three parts shown in the following figure:



# Appendix A

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## Core configuration

To meet specific system requirements and size constraints on behalf of the core functionality, the SPI Master core can be configured by setting the appropriate define directives in the `spi_defines.v` source file. The directives are as follows:

### **SPI\_DIVIDER\_BIT\_NB**

This parameter defines the maximum number of bits needed for the divider. Set this parameter accordingly to the maximum system frequency and lowest serial clock frequency:

$$\text{SPI\_DIVIDER\_BIT\_NB} = \log_2 \left[ \frac{f_{\text{sys max}}}{f_{\text{sclk min}} * 2} - 1 \right]$$

Default value is 16.

### **SPI\_MAX\_CHAR**

This parameter defines the maximum number of bits that can be received/transmitted in one transfer.

The default value is 64.

### **SPI\_SS\_NB**

This parameter defines the number of slave select lines.

The default value is 8.